

GY

**INDUSTRY STANDARD OF THE
PEOPLE'S REPUBLIC OF CHINA**

GY/T 430-2026

**Subjective evaluation method of VR audiovisual content quality
(English Translation)**

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This standard specifies the method for subjective evaluation of the audiovisual quality and viewing comfort of VR audiovisual content, including subjective evaluation conditions, personnel requirements, evaluation process, data analysis, etc. This document is applicable to the subjective evaluation of the audiovisual quality and viewing comfort of VR audiovisual content, and is also applicable to the research and development, testing, operation and maintenance of VR systems and equipment.

Document data

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